

DUNGEON CRAWL CLASSICS CHARACTER RECORD SHEET

Name
Cheesemaker
Occupation

Title
Neutral 30
Alignment Speed
1
Level XP

Armor Class (13)
Hit Points
Max: 9

Combat Basics

Initiative: +1
Action dice: 1d20
Attack: +0
Crit die: 1d10
Crit table: II

Weapons

Staff melee +0 (dmg 1d4)
Dagger melee +0 (dmg 1d4)
Shortbow ranged +1 (dmg 1d6)

Equipment

Stinky cheese
Rations (1 day) (5 cp)

Treasure

Funds: 30 cp + 9 gp

Armor

Leather (+2)
Check penalty (-1)
Fumble die (d8)

Strength

11

Modifier: +0

Melee Attack

+0

Melee Damage

+0

Agility

13

Modifier: +1

2

Ref
Save

Missile Attack

+1

Missile Damage

+0

Stamina

14

Modifier: +1

2

Fort
Save

Character Portrait or Symbol

Personality

15

Modifier: +1

1

Will
Save

Luck

11

Modifier: +0

Lucky Roll

Resisted temptation (Willpower saving throws) (+0)

Intelligence

10

Modifier: +0

Languages

Common, Thieves' Cant

Thief Abilities

Luck Die	d 3	Disable trap	+ 1
Backstab	+ 0	Forge document	+ 3
Sneak silently	+ 3	Disguise self	+ 1
Hide in shadows	+ 1	Read languages	+ 0
Pick pocket	+ 3	Handle poison	+ 0
Climb sheer surfaces	+ 3	Cast spell from scroll	d 12
Pick lock	+ 1		
Find trap	+ 1		

Notes

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Thief